**Project ID: 14**

**Project Title: Maze Game**

**Project members and distribution of modules**

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| **SNO.** | **Name (Roll #)** | **Modules/Functionalities** |
| 01 | IFRAH ISHTIAQ (CS-132) | * go\_up() * go\_down() * go\_left() * go\_right() * Appending of levels * Adding of Images * Title Screens before every Level |
| 02 | SADIA RAZZAQ (CS-133) | * \_\_init\_\_() * is\_collision() * is\_collide() * is\_close() * is\_destroy() * Main Title Screen * Display of Score on Game window |
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| **Common Functionalities** (that should be known to each member of group)   * setup\_maze() * move() | | |
| **Functionalities that are not working(at the time of submission)** | | |